Two Kinds of Uncertainties

There are two kinds of uncertainties in the tracking:

full extent errors:

The physical extent of a cluster useful in pattern recognition for voting up a particular piece of phase space

position error:

the prediction of where a track went through the cluster, useful for fitting a track model to a set of clusters

Historically the tracking code developed by Alan had only full extent errors. Of course the fitter didn't like this, so Alan rescaled by sqrt(12) where needed to make a fit. This is fine for the individual struck pixels we were using at the time where this relationship is just that simple, but for ADC-weighted clusters like in the TPC there isn't a simple relationship between the two.

I've started forking the errors so that the entire code base has access to both senses of the uncertainties.

What I did

I swapped the uncertainty usage from a 3d uncertainty:

```
ex, ey, ez
```

The old code rescaled the uncertainties between a full extent error and a position uncertainty. I fixed the rescaling but some work is still needed since the TPC won't have a simple sqrt(12) relationship between the two more changes are needed.

To a covariance for the size uncertainty (this is where the tracking code gets its uncertainty right now):

```
(sxx,sxy,sxz)
(syx,syy,syz)
(sz,x,szy,szz)
and a separate (currently unused) covariance for position uncertainty:
(exx,exy,exz)
(eyx,eyy,eyz)
(ez,x,ezy,ezz)
```

Both senses are now stored throughout the code base and are never changed as the code runs.

TPC Cluster Errors To Do

(1) Create cluster-by-cluster estimates for the covariance.

SIZE: full extent uncertainty used for pattern recognition voting

ERR: position uncertainty should be used for fitting

Currently the TPC clusters have constant uncertainties:

```
PHG4TPCClusterizer.C
245
               if ((layer > 2) && (e < energy_cut)) {</pre>
246
247
                 continue;
248
249
250
               SvtxCluster_v1 clus;
               clus.set_layer(layer);
251
               clus.set_e(e);
252
253
               double radius = geo->get_radius();
               clus.set_position(0, radius * cos(phi));
254
               clus.set_position(1, radius * sin(phi));
255
               clus.set_position(2, z);
256
257
258
               clus.insert_hit(cellids[zbin * nphibins + phibin]);
259
               float invsqrt12 = 1.0/sqrt(12.);
260
261
               TMatrixF DIM(3,3);
262
               DIM[0][0] = 0.0;//pow(0.0*0.5*thickness,2);
263
264
               DIM[0][1] = 0.0;
               DIM[0][2] = 0.0;
265
266
               DIM[1][0] = 0.0;
               DIM[1][1] = pow(0.5*0.011,2);
267
268
               DIM[1][2] = 0.0;
               DIM[2][0] = 0.0;
269
               DIM[2][1] = 0.0:
270
271
               DIM[2][2] = pow(0.5*0.03,2);
272
```

Uncertainty Usage To Do

(2) Currently the code is only using the SIZE uncertainty, some calls should be swapped to the ERR covariance, which will allow a more sophisticated estimation of the position uncertainty than a simple sqrt(12) factor to be used. Examples:

```
for (unsigned int i = 0; i < hits_vec[zoomlevel]->size(); i++) {
    x_a[hit_counter] = (*(hits_vec[zoomlevel]))[i].get_x();
    y_a[hit_counter] = (*(hits_vec[zoomlevel]))[i].get_y();
    z_a[hit_counter] = (*(hits_vec[zoomlevel]))[i].get_z();

dz_a[hit_counter] = (2.0*sqrt((*(hits_vec[zoomlevel]))[i].get_size(2,2)));
    four_hits[hit_counter] = (*(hits_vec[zoomlevel]))[i];

hit_counter++;
```

Inside the voting:

No sqrt(12) scale => full extent error under use

Keep get_size() calls.

```
1353
              dx1_a[hit_counter] = 0.5*sqrt(12.0)*sqrt(layer_sorted[0][i].get_size(0,0));
             dy1_a[hit_counter] = 0.5*sqrt(12.0)*sqrt(layer_sorted[0][i].get_size(1,1));
1354
              dz1_a[hit_counter] = 0.5*sqrt(12.0)*sqrt(layer_sorted[0][i].get_size(2,2));
1355
1356
              x2_a[hit_counter] = layer_sorted[1][j].get_x();
1357
              y2_a[hit_counter] = layer_sorted[1][j].get_y();
1358
              z2_a[hit_counter] = layer_sorted[1][j].get_z();
1359
1360
              dx2_a[hit_counter] = 0.5*sqrt(12.0)*sqrt(layer_sorted[1][j].get_size(0,0));
1361
              dy2_a[hit_counter] = 0.5*sqrt(12.0)*sqrt(layer_sorted[1][j].get_size(1,1));
1362
              dz2_a[hit_counter] = 0.5*sqrt(12.0)*sqrt(layer_sorted[1][j].get_size(2,2));
1363
```

Inside the fitting:

Here the scale factor is taking the get_size() to a position uncertainty.

Replace with get_error() calls and no sqrt(12.) factor.

Iterative fitter in TPC version To Do

(3) The TPC version make multiple fits iteratively shrinking the error bar from the full extent to the sqrt(12) position uncertainty. I'm not sure this is the best thing to do for the TPC.

```
inside the fit, "scale"
    float sPHENIXTrackerTPC::fitTrack(SimpleTrack3D& track,
                                                                                        changes between
                                    vector<float>& chi2_hit,
533
                                     float scale) {
534
                                                                                        iterations
535
      chi2_hit.clear();
536
      vector<float> xyres;
537
      vector<float> xyres_inv;
538
      vector<float> zres;
539
      vector<float> zres_inv;
540
      for (unsigned int i = 0; i < track.hits.size(); i++) {</pre>
541
542
                                                                                        size uncertainty being
        float ex = (2.0*sqrt(track.hits[i].get_size(0,0))) * scale;
543
        float ey = (2.0*sqrt(track.hits[i].get_size(1,1))) * scale;
544
                                                                                        used
        float ez = (2.0*sqrt(track.hits[i].get_size(2,2))) * scale;
545
```

My general philosophy is that the fitting code should use the position uncertainty in the get_error() call and the voting code should use the full extent uncertainty in the get_size().